Grade	1st Academic Year		2nd Academic Year	
Core Abilities	1st Semester	2nd Semester	1st Semester	2nd Semester
Aesthetic sensibilities with cultural insights	Seminar (3B) Individual Studies in Computer Animation (3B)			Studies on Animation Art and Aesthetics (3A)
Creative and innovative thinking	Research Methods (3A)	Scriptwriting for Animation (3B)	Internet Technology and Application (3B) Individual Studies in Animation (3A)	
Practical application in animation	Studies on Computer Animation (3A) Creation of Independent Animation (3B) Studies and Practices in Experimental Animation (3B)	Development and Preproduction of Animation Projects (3B)	Animation Direction (3B)	Proposal and Writing (3A) Storyboarding for Animation (3B)
	Special Project in 3D Animation (II) (3B) Recording Practice (3B)	Special Project in 3D Animation (II) (3B) Digital Music (3B)	Off-Campus Practical Studies (3B)	
International perspectives and communication capabilities	Required		Research and Practice on Animation Festival (3B) English in New Media and Animation (3A)	

Curriculum Map for the Master's Degree Program in the Department of Multimedia and Animation Arts(Academic Year 112) (Master's Program in Animation Arts)

A: Subject (Theory) B: Skills (Creation)

Approved by the 5th Department Curriculum Committee in the Academic Year 112 (1130319)